

FSD3659 BRITTLÄISET PELIMUSIIKKIMUISTOT -KIRJOITUSAINEISTO 2021

FSD3659 BRITISH MEMORIES OF GAME MUSIC 2021

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Collection of British Game Music Memories
(*kirjoituskutsu, levitetty Prolific-palvelun kautta*):

Do you have memories related to game music that you feel are important to you – or even loved? We want to hear your story about just such memorable game music experiences.

In this survey, you will be asked to **write an extensive and detailed story about a game music memory that is personally important to you**. The point of this study is in collecting your memorable game music experience, which you are free to express in your own words. Such an experience can be something you easily recognise in either your past or recent memories. It can refer to a single particular experience, or to a broader group of memories that highlights something important in your relationship with game music.

All kinds of game music memories are welcome. Therefore it is not necessary for you to be a gamer to take this survey. And remember, your memorable experience does not even necessarily have to be about your own gameplay.

In addition to the story, we will ask a few background information questions. Answering the background questions will only take a couple of minutes.

Since we ask you to write a detailed story about your game music experiences, **it is recommended to use a desktop computer instead of a smartphone while taking the survey.**

Take your time before starting to write about your memory, and allow the memory and the music to be the focus of your thoughts. The data collected in this survey will be used in a university-led research project on game music experiences. While writing about your memory, please do not mention individuals by their real names. Excerpts from your writing may be published in research and any background information you provide may be published in connection with them.

We estimate that taking the survey will take approximately 30 minutes, and of that some 20-25 minutes will consist of you writing a detailed description about your game music memories. Of course, you can take more time to write your story if you so choose, but the reward is based on our estimate that a typical survey submission will take about 30 minutes.

It is required for you to consent to participate in the study in order to take the survey and receive the reward. Your consent to participate will be asked at the start of the survey. You will also be asked whether you consent to archiving your responses in the Finnish Social Science Data Archive for reuse in research, study, and teaching. You can take the survey and receive the reward although you would not consent for the archiving process. You can also ask afterwards for removing your responses if you so desire. Thank you!